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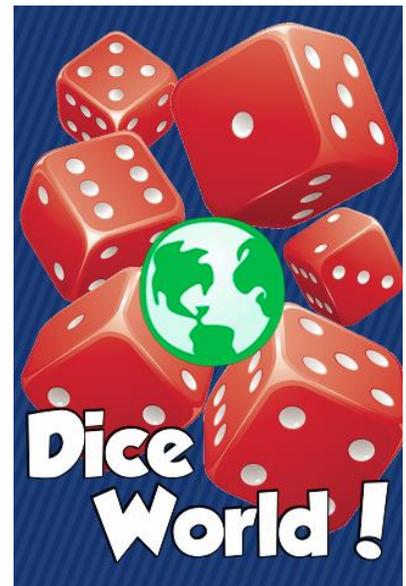
AppA11y acquires Pangia Games

Mobile game studio specializing in creating games accessible for visually-impaired users acquires popular app Dice World

El DORADO HILLS, Calif. – June 6, 2018 – **AppA11y**, the premiere maker of mobile games linking visually impaired and non-visually impaired users around the world, today announced the acquisition of Pangia Games, creators of the popular app Dice World.

“We are thrilled to bring Pangia Games and their suite of games into the AppA11y family,” said Nick Barbato, co-founder of AppA11y. “The visually-impaired market deserves more choices when it comes to gaming, and this acquisition will help AppA11y continue to develop new content.”

Dice World is a two-time AppleVis.com Best Game of the Year (2014, 2015) and a member of the AppleVis.com Hall of Fame that bundles six dice-based games into one platform and allows users to play the computer, other users, or enter tournaments and win dice gold—all for free.



With the acquisition, **AppA11y** further positions itself as a leader in the creation of mobile games for the visually impaired. Dice World and Pangia’s other games will eventually become part of a larger suite of games offered by **AppA11y** designed to enable both visually impaired and sighted players from around the world to compete on a level playing field.

According to the [American Foundation for the Blind](#), it is estimated that 10 million people in the United States are currently visually impaired, which is used to describe any kind of sight loss, whether it's someone who cannot see at all or someone who has partial vision loss. Estimates suggest these numbers will continue to grow as the elderly population swells over the years, with the number of adults with vision impairments expected to double.

AppA11y currently produces several games for the visually impaired market, including Huboodle. With chat functionality, 100% voiceover accessibility, and eight fun games built into one app, Huboodle sets the standard for social gaming thanks to titles like Ludopalooza, Simon Says, Word War, Battle Cats, Word Builder, Trivia Trail, Barracks Blackjack, and Pirate Poker.

For more information, visit the [AppA11y website](#).

AppA11y is an independent game studio based in Northern California founded on the principles that mobile app games should be accessible to EVERYONE including those with visual impairments. With the motto “Accessibility First,” AppA11y’s goal is link visually impaired and non-visually impaired individuals and communities through fun and exciting mobile app games.

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